Curriculum Map: PE Year 4

Below outlines the learning focus for each term

Term	Learning Focus		Conceptual Development
	Knowledge	Skills	
	Invasion Games:	To run, dodge, throw, catch, pass, dribble and kick to a	Build upon:
	To understand how to apply basic movements: running &	static partner from different heights and directions from	To run, dodge, throw, catch, pass, dribble and
	dodging, pushing, throwing, catching, dribbling and kicking	8+ metres away	kick to a static partner from 5+ metres away
			and begin to use them in combination (e.g.
	To develop an increasing awareness of basic tactics for	To link basic movements together to make sequences of	running and catching)
	attacking and defending	movement (e.g. running and catching) with increasing	
Autumn		competence	To begin to use basic tactics for attacking and
Outdoor	To understand the rules of competitive games		defending
		To use basic tactics for attacking and defending with	
	To understand that resilience is not giving up and bouncing	increasing competence	Prepare for:
	back from set-backs		To run, dodge, throw, catch, pass, dribble and
		To play competitive games against themselves and others	kick to a moving partner from 10+ metres away
	To describe in some detail how they have improved		and use skills in combination competently
		To demonstrate character building skills: resilience	
	To understand why exercise is good for your health		To use basic tactics for attacking and defending
		To compare their performances with previous ones to	competently
		demonstrate improvement	
	Swimming:	To swim competently, confidently and proficiently over	Build upon:
	To understand arm, head and body position to perform	25 metres or more	To begin to swim competently, confidently and
	different strokes		proficiently, using a range of strokes, and
Autumn &	To use doubtened to short invocate months was called account to	To use a range of strokes effectively (e.g. front crawl,	perform safe self-rescue
Spring 1	To understand techniques to perform self-rescue (e.g.	backstroke, side stroke)	Dronovo for:
Indoor	floating, treading water, attracting attention)	To perform safe self-rescue in different water-based	Prepare for: Not applicable
		situations	Not applicable
	Net & Wall Skills:	To catch, throw and strike small balls from different	Build upon:
	To understand how to catch, throw and strike small balls	directions and heights to a static partner 8+ metres away	To catch, throw and strike small balls to a static
	To dilucistand now to eaten, throw and strike small balls	in a range of activities	partner 5+ metres away in a range of activities
	To understand the rules of competitive games	in a range of activities	partiter 5' metres away in a range of activities
		To use basic skills in combination to make a movement	Prepare for:
	To recognise their own success as well as others'	sequence (e.g. running and catching) with increasing	To catch, throw and strike small balls from
	To describe in some detail boundhouthouthouthouth	competence	different directions and heights to a moving
	To describe in some detail how they have improved		partner 10+ metres away in a range of activities
Spring 1	To understand that good teamwork shows effective	To play competitive games against themselves and others	
Outdoor	communication and co-operation		
	and the second s	To compare performances with previous ones to	

		demonstrate improvement	
		To use effective communication and co-operation to work as a team most of the time	
	Outdoor & Adventurous Activities:	To take part in outdoor and adventurous activities both	Build upon:
	To understand how to use a simple map with cardinal directions: North, East, South and West	individually and within a team with some competence	To begin to take part in outdoor and adventurous activities within a team
		To follow a simple map with confidence and accuracy to	
	To understand simple multi-step instructions	complete a challenge	Prepare for:
			To take part in outdoor and adventurous
Spring 2	To understand directional language	To orientate themselves with confidence and accuracy	activities both individually and within a team
Outdoor		around a short trail	with increased competence
	To understand that listening to and sharing ideas shows		
	co-operation	To use effective communication and co-operation to	
	Parrier	work as a team	Build the sec
	Dance:	To develop and perform a dance in response to a	Build Upon:
	To remember dance routines with 10-15 steps	stimulus (10-15 steps)	To develop and perform a dance in response to a stimulus (8-12 steps), exploring how to
	To recognise their own success as well as others' through	To link simple movements using a range of movement	change actions and movements
	evaluation	patterns with a partner or group	change actions and movements
Spring 2	Cvaldation	patterns with a partner of group	Prepare For:
Indoor	To begin to know how to use success criteria to select	To explore and experiment imaginatively with actions	To develop and perform a dance in response to
	appropriate dynamics, relationships and space	that suit the stimulus	a stimulus (15-20 steps)
			, , ,
	To describe in some detail how they have improved	To begin to vary dynamics, relationships and space	To experiment imaginatively with actions that
			suit the stimulus and have some effect on the
	To understand why exercise is good for your health	To give and listen to feedback about a performance	audience
		To compare their performances with previous ones to	
		achieve their personal best (reflection)	
	Striking & Fielding Skills:	To catch, throw and strike different small balls from	Build upon:
	To understand how to catch, throw and strike a small ball	different directions and heights to a static partner 8+	To catch, throw and strike different sized balls
		metres away in a range of activities	to a static partner 5+ metres away in a range of
	To understand the rules of competitive games		activities, beginning to use skills in combination
	To develop an increasing awareness of basic tactics for	To use basic skills in combination to make a movement	
	attacking and defending	sequence with increasing competence	Prepare for:
Summer 1	,	To play appropriation and initial and activities and the second of	To catch, throw and strike different sized balls
Outdoor	To understand that good teamwork shows effective	To play competitive activities against themselves and	to a moving partner 10+ metres away in a
	communication and co-operation	others	range of activities, using skills in combination
	To an densk and advantage to the Control of the Con	To use basic tactics for attacking and defending with	competently
	To understand why exercise is good for your health	increasing competence	
		mereasing competence	

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		To compare performances with previous ones to demonstrate improvement	
		To use effective communication and co-operation to work as a team most of the time	
	Athletics:	To run, jump and throw in isolation and use them in	Build upon:
	To understand how to run, jump, throw and hurdle	combination with increasing competence	To run, jump and throw in isolation and begin to use them in combination (e.g. running and
	To understand how to pace themselves for sprinting and long distance running	To demonstrate increasing flexibility, strength, technique, control and balance for athletics	jumping)
			Prepare for:
Summer 2 Outdoor	To understand the rules of competitive games	To play competitive games against themselves and others	To run, jump and throw in isolation and use them in combination with competence
	To understand that integrity makes a game fair and is important to improve	To demonstrate character building values: integrity	·
		To compare their performances with previous ones and	
	To recognise their own success as well as others'	demonstrates improvement	
	Gymnastics:	To perform basic movement and balance on the floor	Build upon:
	To understand how to perform a forward roll and diving forward roll	with control	To develop movement and balance on the floor, vault, bench and climbing apparatus with
		To link floor movement and floor balance skills with flow	confidence
	To understand how to apply good posture for all body	and control	
Summer	shapes and jumps		Prepare for:
Indoor		To perform a jump off an object, mount and land safely	To develop movement and balance on the
	To understand how to safely land with bent knees and out- stretched arms	To travel with confidence and skill around under over	floor, bench, vault and climbing apparatus with
	Stretched arms	To travel with confidence and skill around, under, over and through balancing and climbing equipment, including	confidence, including a 2 and 3-point hold
	To recognise their own success as well as others'	a 3-point hold	
	To describe in some detail how they can improve	To demonstrate reflection by evaluating their	
	(reflection)	performance and others'	