Curriculum Map: PE

Year 3

Below outlines the learning focus for each term

Term	Learning Focus		Conceptual Development
	Knowledge	Skills	
	Invasion Games:	To run, dodge, throw, catch, pass, dribble and kick to a	Build upon:
	To understand how to apply basic movements: running	static partner from 5+ metres away	(Movement Skills)
	& dodging, pushing, throwing, catching, dribbling and		To move in different ways with control:
	kicking	To begin to link basic movements together to make	balance, run, hop, jump, leap and create body
		sequences of movement (e.g. running and catching)	shapes
Autumn	To begin to understand basic tactics for attacking and		
Outdoor	defending	To begin to use basic tactics for attacking and	Prepare for:
		defending	To run, dodge, throw, catch, pass, dribble and
	To understand the rules of competitive games		kick to a static partner from 8+ metres away
		To play competitive games against themselves and	and use skills in combination with increasing
	To begin to understand that resilience is not giving up	others	competence.
	and bouncing back from set-backs		
		To begin to demonstrate character building skills:	To use basic tactics for attacking and
	To begin to describe how they have improved	resilience	defending with increasing competence
	To recognise and describe the effect of exercise on the	To begin to compare their performances with previous	
	body	ones to demonstrate improvement	
	Gymnastics:	To use gymnastics equipment safely	Build upon:
	To understand how to use equipment safely		To develop movement and balance on the
		To perform basic movement and balance on the floor	floor, vault, bench and climbing apparatus
	To understand how to roll in different ways	with control	with increasing confidence
Autumn Indoor	To understand how to apply good posture for all body	To link floor movement and floor balance skills with	Prepare for:
	shapes and jumps	flow and control	To develop movement and balance on the
			floor, bench, vault and climbing apparatus
	To understand how to safely land with bent knees and	To perform a jump off an object, mount and land safely	with confidence, including a 3-point hold
	out-stretched arms		
	To begin to recognize their own success as well as	To travel with confidence and skill around, under, over	
	To begin to recognise their own success as well as others'	and through balancing and climbing equipment. To begin to demonstrate reflection by evaluating their	
	others	performance and others'	
	To begin to talk about how they can improve (reflection)		
	Net & Wall Skills:	To catch, throw and strike small balls to a static partner	Build upon:
		5+ metres away in a range of activities	(Ball/Bat & Racquet Skills)
		J+ menes away in a range of activities	(Buill but & hucquet skills)

	To understand how to catch, throw and strike small balls		Catch, throw, kick, pass and strike different
	To understand the rules of competitive games	To begin to use basic skills in combination to make a movement sequence (e.g. running and catching)	sized balls to a static partner 3-5 metres away in a range of activities
	To begin to recognise their own success as well as others'	To play competitive games against themselves and others	Prepare for: To catch, throw and strike small balls from
Spring Outdoor	To understand that good teamwork shows effective communication and co-operation	To begin to compare performances with previous ones to demonstrate improvement	different directions and heights to a static partner 8+ metres away in a range of activities
		To develop effective communication and co-operation to begin to work as a team	
	Dance: To remember dance routines with 8-12 steps	To develop and perform a dance in response to a stimulus (8-12 steps)	Build Upon: To develop and perform a short dance in response to a stimulus (5-8 steps), selecting
Spring 1	To begin to recognise their own success as well as others' through evaluation	To link simple movements, beginning to use a range of movement patterns with a partner or small groups	appropriate actions that match the stimulus Prepare For:
Indoor	To begin to talk about how they can improve	To explore actions which express their ideas for dance	To develop and perform a dance in response to a stimulus (10-15 steps), exploring and
	To recognise and describe the effects of exercise on the body	To give and listen to feedback about a performance	experimenting imaginatively with actions that suit the stimulus
		To compare their performances with previous ones to achieve their personal best (reflection)	
Spring 2 Indoor	Swimming: To begin to understand arm, head and body position to perform different strokes	To begin to swim competently, confidently and proficiently over 25 metres	Build upon: Not applicable
& Summer Indoor	To begin to understand techniques to perform self- rescue (e.g. floating, treading water, attracting attention)	To begin to use a range of strokes effectively (e.g. front crawl, backstroke and side stroke)	Prepare for: To swim competently, confidently and proficiently, using a range of strokes, and
		To begin to perform safe self-rescue in different water- based situations	perform safe self-rescue
	Outdoor & Adventurous Activities:	To begin to take part in outdoor and adventurous	Build upon:
Spring 2 Outdoor	To understand how to use a simple map	activity challenges within a team	Not applicable
	To understand a set of instructions	To follow a simple map with increasing confidence and accuracy to complete a challenge	Prepare for: To take part in outdoor and adventurous
	To understand that listening to and sharing ideas shows co-operation	To orientate themselves with increasing confidence and	activities both individually and within a team with some competence

		accuracy around a short trail	
		To begin to use effective communication and co-	
		operation to work as a team	
Summer 1 Outdoor	 Striking & Fielding Skills: To understand how to catch, throw and strike a small ball To understand the rules of competitive games To begin to understand basic tactics for attacking and defending To understand that good teamwork shows effective communication and co-operation To understand the reasons for warming up and cooling down 	 To catch, throw and strike different sized balls to a large target or static partner 5+ metres away in a range of activities To begin to use basic skills in combination to make a movement sequence To play competitive activities against themselves and others To begin to use basic tactics for attacking and defending To begin to compare performances with previous ones to demonstrate improvement To develop effective communication and co-operation 	 Build upon: (Bat & Racquet Skills) To control a ball by pushing, catching, dribbling or kicking it to a static partner from 3-5m away in a range of activities Prepare for: To catch, throw and strike different small balls from different directions and heights to a static partner 8+ metres away in a range of activities, using skills in combination with increasing competence
		to begin to work as a team	
Summer 2 Outdoor	Athletics: To understand how to run, jump, throw and hurdle To understand the difference between sprinting and long distance running	To run, jump and throw in isolation and begin to use them in combination (e.g. running and jumping) To begin to develop flexibility, strength, technique, control and balance for athletics	Build upon: To develop basic movements for athletics: run, jump, throw and hurdle with competence
	To understand the rules of competitive games To understand that integrity makes a game fair and is	To play competitive games against themselves and others	Prepare for: To run, jump and throw in isolation and use them in combination with increasing competence
	important to improve	To begin to demonstrate character building values: integrity	
	To begin to recognise their own success as well as others'	To compare their performances with previous ones and demonstrates improvement	